DEFENSIVE AND COMPETITIVE	
OVERCALLS (Style, Responses, 1/2 Level)	
1-level 6-17, 2-level 10-17	
Transfers after openers partner passes	
New suit forcing on 1-level	
1NT 8-11, 2NT 12-14, Fitjumps, Splinter	
1NT OVERCALL (2nd/4th Live, Responses)	
2 <sup>nd</sup> Live 15-18	
4 <sup>th</sup> Live 11-14	
Responses: system on	
JUMP OVERCALLS (Style, Responses)	
Weak jumps, Preempts	
2NT: lowest unbid suits 5+/5+	
DIRECT AND JUMP CUE BIDS (Style)	
(1m) - 2m: both M 5+/5+ (5+/4+)	
(1m) - 3m: natural, 6+ cards	
(1M) - 2M: other M + one m 5+/5+	
(1M) - 3M: asking for stop	
VS. NT (vs. Strong / Weak, Reopening, PH)	
2 <b>.</b> both majors, 2 <b>.</b> one major, 2 <b>. . .</b> + minor, 2 <b>. . .</b> + minor, 2NT: both minors 5+/5+, X: 16+	
interest in penalty	
VS. PREEMPTS (Doubles, Cue-bids, Jumps)	
Takeout double, NT strong with stopper	
After $(3x) - X - p - 4x$ : looking for the best game	
Against weak twos:4≉/♦ GF 2-suiter ≉/♦ +	
other M, 3 in opponents M: other M + one m	
not GF	
VS. ARTIFICIAL STRONG OPENINGS	
1 ♦♥♠: nat., X: majors, Timbuktu (a suit from	
Level shows either the suit bid or the two next	
i. e. 2♦ shows ♦ or ♥ + ♠	
NT bids show either ♦ + ♠ or ♥ + ♣	
OVER OPPONENTS' TAKEOUT DOUBLE	
XX 10+, interest in penalty	
New suit 1-level: system on	

LEADS AND SIGNALS					
OPENING LEADS STYLE					
	Lead In Partner's Suit				
Suit	3/5			3/5	
NT	2/4	4/6		3/5	
Subseq	sa	me		same	
		hrought deo	clarer	(also from	)
sequence	s)				
LEADS					
LEADS		Vs. Suit		Ve	. NT
Ace	۵	Xx, Ax		AKQ(x),	
King		ΩJ(x), AK		KQJ(x),	
Queen		JTx, QJx(x)		QJT(x), 0	
Jack		)JT9x, JT(x	)  v	(H)JT(x)	
10		<u>)9(x)</u>	), 37	1098(x),	
9	9x			9x	
Hi-x	Хх			XXx(x), F	lΧx
Lo-x		X, (H/x)xxx	x	HxxX, H	
		ORDER OF			
OTOT WILLO		Partner's	Decla		Discarding
	1	Count	Count		Direct
Suit			Lavinthal		
		Lavinthal	-		
		Count	Cou	nt	Lavinthal
NT		Atitude	Lavi	nthal	
	3	Lavinthal			
Signals (ir	nclu	ding Trump	s):		· · · · · ·
		rse Smith; A	for A	ttitude, K	for Count
(against s					
Lavinthal i	in tr	ump if need	led		
		DOU	BLE	S	
TAKEOU	ΤD	OUBLES (S	Style, I	Response	s)
11+ focus on majors or any 18+					
Responses: 1NT 7-10; jump in suit 8-11, (4) 5 cards					
(1♣) - X – (p) – 1♦: 0-6 any hand					
Cue-bid: a) both majors 8-11 b) any 12+					
SPECIAL, ARTIFICIAL AND COMPETITIVE (RE-					
Neg. X, support X/XX					
ļ ļ					
I					

## International-Convention-Card

Category:	GREEN		
NBO: G	ermany	EVENT:	All
PLAYERS	: Mari	us GÜNDEL	
	Kath	rin SCHWAL	BACH

## SYSTEM SUMMARY

	APPROACH AND STYLE
	rs, forcing 1NT after a major opening
2/1 GF	
1♣: 2+, 1♦: 5	5+ or 4+ unbal
1NT: 15-17,	5c M, offshape hands, up- and
downgrades	· · ·
2NT: 20-21,	5c M
SPECIAL BI	DS THAT MAY REQUIRE DEFENCE
2. SF in a r	najor/NT or any GF
2+: weak wit	th 4+ ♦
2 <b>v</b> ∶w2	
2 <b>∧</b> : w2	_
SPECIAL FO	DRCING PASS SEQUENCES
<b>IMPORTAN</b>	T NOTES THAT DON'T FIT
	X/XX: new X is t/o from both sides, X
	penalty from both sides
	<u> </u>
PSYCHICS	
rare	
10.0	

OPENING	TICK IF ART	MIN No. OF C	NEG X THRU	DESCRIPTION	RESPONSES	SUBSEQUENT AUCTION	PASSED HAND BIDDING
1*		2		2+♣, could have 4/5 card ♦ if balanced	Nat; 1NT: 6-10; inverted minors; 2♦/2♥/♠: weak jumps	1NT: 12-14; two-way-checkback after 1x-1y-1z	
1♦		4		5+ ♦ or 4+ ♦ unbal	Nat; 1NT: 6-10; inverted minors; 2♥/♠: weak jumps	1NT: 12-14; two-way-checkback after 1x-1y-1z	
1♥		5		11-22, nat	1NT: 6-11, forcing; 2♣: can be 2 cards, GF 2♦: 5+♦, GF; 2♠: weak jump ; 2NT: 10-13 with fit; 3♣/♦: nat, invit	after 1NT: 2♣: any 16+/ ♥ + ♣ 12-15, 2♥: 12-13 6+♥, 2NT: 6♥ + 4c m invit, 3♣/♦: 5+/5+ invit, 3♥: 14-15 6+♥; long suit trial bids	Drury
1▲		5		11-22, nat.	1NT: 6-11, forcing; 2♣: can be 2 cards, GF 2♦: 5+♦, GF; 2♥: invit+ ; 2NT: 10-13 with fit; 3♣/♦/♥: nat, invit	after 1NT: 2♣: any 16+/balanced 12-14/ ♠ + ♣ 12-15, 2♠: 12-13 6+♠, 2NT 6♠ + 4c side suit invit, 3♣/♦/♥: 5+/5+ invit, 3♠: 14-15 6+♠; long suit trial bids	Drury
1NT				15-17, 5c M, up- and downgrades, offshape hands possible	Nonforcing Stayman, transfers, 2♠ invit bal / ♣, 2NT: Puppet Stayman, 3♣: ♠, 3♦ nat invit, 4♣/♦: transfer to ♥/♠, 4♥/♠: to play	After 2♠: 2NT min/ 3♣ max, second transfer after M transfer, after Puppet Stayman: 3♣: no 5c M, 3♦/♥: 5c ♥/♠, 3NT: I don't want to answer	
2 <b>*</b>	Х			Semiforcing in a major/NT or any GF	2♦ waiting bid, other bids nat and GF	After 2♣ - 2♦ - 2♥ forces 2♠	
2♦		4		Weak 4+ ♦, longer suits possible, usually unbal	2♥/2♠ nat nf, 2NT asking, 3/4/5♦ to play		
2♥		5		w2 🕈	2NT asking, new suit forcing, 4& RKCB		
2♠		5		w2 🛦	2NT asking, new suit forcing, 4& RKCB		
2NT				20-21, (semi)-balanced, 5c M	Puppet Stayman; transfers; 3▲ transfer to 3NT 3NT: 5▲ + 4♥; 4♣/♦: transfer to ♥/♠, 4♥/♠: to play	After transfer: 3M: 2 cards, 3NT: 3 cards, all other bids: 4 cards	
3*		6		preemtive	New suit forcing, 3NT to play, 4♦ RKCB		
3♦		6		preemtive	New suit forcing, 3NT to play, 4 & RKCB		
3♥		6		preemtive	New suit forcing; 3NT/4♥ to play, 4♣ RKCB		
3♠		6		preemtive	New suit forcing; 3NT/4 to play, 4 RKCB		
3NT	Х			running Minor suit	4 <b>.</b>	HIGH LEVEL BIDDING	
4*		7		preemptive	4 <b>v</b> / <b>▲</b> to play	RCKB 41/30; D1P0 R1P0; DeP0 ReP0; Exclusion Rk	(CB;
4♦		7		preemptive	4 <b>v</b> / <b>▲</b> to play		
4♥		7		preemtive			
4♠		7		preemtive			